



ISABELLA COUNTY SPORTSMAN'S CLUB

2023 3D ARCHERY LEAGUE RULES

I. SHOOTING CLASSES

- a. **Youth-** Ages 10-17 years of age, male or female, shooting a compound, recurve, or long bow.
- b. **Traditional-** Ages 18 and up, male or female, shooting a recurve or long bow using a shooting glove, finger tab, or bare fingers.
- c. **Hunter Class-Men's-** Ages 18 and up, shooting any type of vertical compound bow, using a shooting glove, finger tab, bare fingers, or a mechanical release. No lens or magnification are allowed. Verifiers and clarifiers are allowed. Stabilizers no longer than 12".
- d. **Hunter Class-Women's-** Ages 18 and up, shooting any type of vertical compound bow, using a shooting glove, finger tab, bare fingers, or a mechanical release. No lens or magnification are allowed. Verifiers and clarifiers are allowed Stabilizers no longer than 12".
- e. **Open Class-Men's-** Ages 18 and up, shooting any type of vertical compound bow, using a shooting glove, finger tab, bare fingers, or a mechanical release. Lenses, magnification, verifiers, and clarifiers are allowed. No limits on stabilizers.
- f. **Open Class- Women's-** Ages 18 and up, shooting any type of vertical compound bow, using a shooting glove, finger tab, bare fingers, or a mechanical release. Lenses, magnification, verifiers, and clarifiers are allowed. No limits on stabilizers.
- g. There is a minimum requirement of 3 archers per division to compete.

II. Entry Fee

- a. All ICSC members are to pay \$35, and non-members are to pay a \$50 non-refundable entry fee. Cash or check made out to *Isabella County Sportsman's Club* are acceptable.
- b. For a non-member to shoot on a non-league night, they must shoot with a member present. A league entry fee does not give member privileges.

- c. Club memberships are not available to be purchased through the Archery League. All memberships are should be directed to Frank Andrea at ander1fj@cmich.edu or <https://isabellacountysportsmansclub.com/membership/>

III. AWARDS

- a. All classes will receive awards for 1st, 2nd, and 3rd place finishers based on total points.
- b. Awards will be based on a 50/50 payback from entry fees.

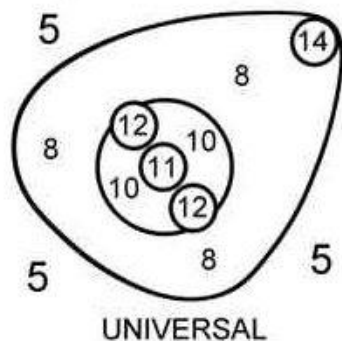
IV. RULES AND ETIQUETTE

- a. Have fun! Enjoy yourself and the people with you.
- b. Archers may compete in only one class per entry.
- c. Shooting groups will be determined prior to start time. Upon arrival you will receive a group number with a corresponding starting station.
- d. *Shotgun Start*- There are 15 shooting stations (22 targets), with every group beginning at a different station. The group will then proceed to the next numerical station until all stations have been completed.
- e. This is a walking only course.
- f. Archers of each shooting group will not be allowed to approach the target until all members of the group have shot.
- g. Archers must stand within 1' in any direction of the appropriate marker post when shooting.
- h. Once approaching the post, the archer has 2 minutes to make the shot.
- i. Once the shot has been made, the archer is to make room for the next archer in the group.
- j. This is a "free-hand" event. No devices may be used to help steady the shot (shooting sticks, slings, etc).
- k. Please turn your phones to silent mode.
- l. Safety is imperative and unsportsmanlike conduct may lead to disqualification.
- m. Be aware of your surroundings. Do NOT shoot if other archer groups are travelling beyond your target.
- n. Please report any unsafe conditions to an ICSC representative.
- o. All non-member shooters must fill out a liability release form before being allowed to participate.

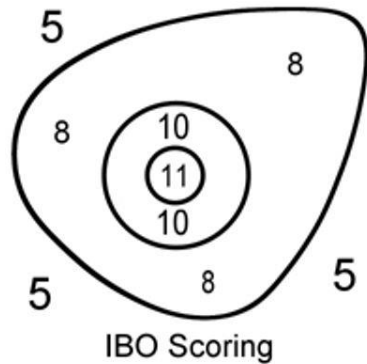
V. SCORING

- a. All archers are responsible for their own scoring.
- b. The completed scorecard must be fully completed, legible, signed and turned into the ICSC representative in the clubhouse at the end of the event.

- c. If any part of the arrow shaft touches the line of a scoring ring, the higher of the scores will be counted. Fletching does not apply.
- d. If there is a dispute to a scored arrow, the majority opinion of the shooting group will win.
- e. ICSC members may shoot the course at any time each week convenient to them if they cannot be present on league nights. A signed copy of your scoresheet must be emailed to Brian Berg (brianberg110@gmail.com) and Luke Sawyer (lukesawyer22@yahoo.com) no later than 8pm by Sunday of that week. If we do not receive a score by the weekly cutoff time, a 0 score will be issued for that week. No exceptions. No shooting multiple weeks scores at one time is allowed (no shooting ahead or makeups).
- f. Please use honesty and integrity when scoring.
- g. ICSC reserves the right to correct scorecard errors, such as incorrect score tabulations.
- h. If an arrow passes through a target, and is witnessed by the other archers, and a score is agreed on, then that score may be counted. Otherwise, the archer may re-shoot that target.
- i. If an arrow strikes another arrow and does not stick in the target, the score of the damaged arrow may apply to the striking arrow.
- j. If an arrow bounces off the target and does not stick, the archer may re-shoot the arrow.
- k. Any arrow shot at anything other than the target (ground, tree, wildlife, etc), will be considered unsportsmanlike and could cause a disqualification.
- l. **Scoring arrows.** Targets have various scoring rings but Universal Scoring is in effect. Five points for a body hit. 0 points for a miss. Not all targets have Universal scoring rings. In which case, match corresponding rings to the below diagram.



If the target has IBO scoring rings, the scoring is as described in the below diagram.



VI. MAXIMUM DRAW WEIGHT

- a. Youth class is limited to 60 pounds.
- b. Compound and Traditional is limited to 80 Pounds.

VII. BINOCULARS AND RANGEFINDERS

- a. The use of a laser rangefinder is allowed.
- b. Archers may use binoculars to determine scoring rings before and after their shot. Please move away from the shooting post to view after the shot to allow for the next archer to shoot.
- c. Sights that project visible lasers are not allowed.

VIII. TIE SCORES

- a. 14 rings will be used to break ties. The archer with the greatest number of 14 rings is the winner.
- b. In the case both archers in the tie have the same amount of 14 rings, a shoot off will happen.

